



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2 Who am I now? How do I grow? Science- changes over time. Growth, health, life cycles. PSED- emotions and solutions. History- looking back at the beginning of the year and how much we've changed, saying what we like most about ourselves now, Ready, Steady, Grow Science – Change, Freezing and melting. Geography/History- Journeys/weather/seaside.	
Nursery	Who am I? History- what is my name? Who gave me my name? PSED- me as an individual, Science- my wants and needs.	Who helps us? History- what does my grown up do? What did/ do older members of the family do? PSED-Developing preference and choice. Science- safety and how to be safe.	Where can I go? Geography- light and dark, space, rockets, the moon. Science- exploring different materials PSED- developing curiosity and questioning.	Tell me a story Geography- story settings, beginning middle and end, story maps. Science- testing materials and their properties. Strength and buoyancy, length. PSED- beginning to critically think about characters and right and wrong.	Tell me a story Geography- story settings, beginning middle and end, story maps. Science- testing materials and their properties. Strength and buoyancy, length. PSED- beginning to critically think about characters and right and wrong.		
Reception	Marvellous Me History - My Family. Science – My 5 Senses. Signs of Autumn. PSED – Colour Monster	Marvellous Me History – My Home, Lady Godiva. Science/PSED – Keeping healthy & looking after my teeth.	Once Upon a Time Geography – Stories from around the word. Science – Colour, Light and Dark	Once Upon a Time Geography – Pirate Maps. Science – Signs of Spring	Ready, Steady, Grow Science – Growing plants. Animals and their Babies. Farm Visit.		
Year 1	History - Dinosaurs Science – Materials D&T Lever and Sliders I N	History - Stone Age Science - Materials D&T Lever and Sliders I N	Geography - Where I live Science – Plants D&T – Food tech	Geography - Where I live Science – Trees D&T – Food technology I N	Claws and Whiskers D&T – Textiles I N	Science - Paws, Claws and Whiskers D&T – Textiles	
Year 2	C History – Bronze and P Iron Age I Science – Materials E D&T Car wheels/axels T V	History – Wheels and Wings I Science – Materials E D&T Car wheels/axels T O	SOGeography - tour of the worldNIELocal - UK - WiderPRworldIIEVScience - life cyclesRATLD&T Food techT	Geography – tours of continentsS PContinent Study:IAustralasiaRScience – animals inc humansTD&T – Food technologyO	OScience:SRPlantsIEIIVLiving things incRAHumansELD&T – TextilesTUOO	Science: Habitats I Oceans S D&T – Textiles I R	
Year 3	A History – Ancient A Egypt Science – Rocks and P U Soil I E D&T I S Shell/frame/joints E	History – Ancient EgyptAScience – Rocks and SoilPD&T Shell/frame/jointsIRE	E Geography -Continent S Study: Africa A Science – Forces and S P E D&T Food tech R	Continent Study: AfricaAScience – Forces and MagnetsPIID&T – Food technologyRE	E Science A Plants S Light P Animals inc Humans I E D&T – Textiles R K E	Science:EPlantsELightTAnimals inc HumansTD&T – TextilesO	

Year 4	W E E K	History – Settlements (Romans/Celts/ Anglo Saxons) Science - Sound D&T Electric game	D A Y	History – Settlements (Romans/Celts/ Anglo Saxons) Science - Sound D&T Electric game	D A Y	Continent Study: Asia but focus on Volcanoes/Earthquak es/Tsunamis Science – States of matter D&T Food tech	E D A Y	Continent Study: Asia but focus on Volcanoes/Earthquakes/ Tsunamis Science – States of matter D&T – Food technology	D A Y	Science: Electricity Animals inc Humans (Teeth and Digestive System) D&T – Textiles	D A Y	Science Living things and their habitat Science Animals D&T – Textiles	A S P I R F
Year 5		History Kings & Queens (Tudors through to Victorians) Science Forces D&T Framed structure		History Kings & Queens (Tudors through to Victorians) Science Forces D&T Framed structure		Geography Continent study: America however focus is Rainforest Science Living things habitats within unit D&T Food tech		Geography Continent study: America however focus is Rainforest Science Living things habitats within unit D&T – Food technology		Science Materials – changing properties D&T – Textiles		Science Earth and Space D&T – Textiles	D A Y
Year 6		History World War 2 D&T Cams and gears		History World War 2 Science Living things and their habitat D&T Cams and gears	-	Geography Continent study: Europe D&T Food tech		Science Blood Heart – Animals including humans D&T – Food technology		Evolution and Inheritance Darwin's Travel D&T – Textiles		Science -Light and Electricity D&T – Textiles	-
Resource Base		All About Me Science D&T Levers and Sliders		Geography - London D&T Levers and Sliders		Geography – Explorers of the world Science D&T – Food tech		History – Kings and Queens Science D&T – Food technology		Science - Space D&T – Textiles		Science and Geography Journeys D&T – Textiles	



